

Drawing

½ Credit
1 Semester

Instructor: Ms. Michelle DeBoer

Text(s): none

Prerequisites: 2D Art

Course Description:

This course allows students to investigate the different media and techniques in drawing. Students will improve their basic technical skills using different drawing media. Through the different areas of drawing, students will apply the concepts of the elements and principles of design. They will produce art in the areas of still life, portrait, figure drawing, landscape and illustration. This course prepares students for the course of Independent Study in Art.

Course Content:

- a. Still life drawing in pencil
- b. Self portrait in charcoal
- c. Figure drawing in color pencil
- d. Landscape in oil pastel
- e. Illustration of a poem in ink
- f. Art presentation
- g. Critique

Course Format:

Material is presented through lecture, demonstration, skill labs, discussion, written work, and project labs.

Course Expectations:

The completion of all work to increase skill level and art knowledge of processes and terminology.

Grades:

Evaluation is based on written worksheets, written tests, skill labs, and projects.

Evaluation of projects are as follows:

- a. accuracy of following specific instructions and requirements of the assignments
- b. accuracy of skill
- c. composition of the project—use of elements and principles of design
- d. creativity and originality
- e. craftsmanship and construction
- f. self evaluation

Course Objectives:

The following are the district objectives for the Fine Arts State Goals:

VISUAL ARTS (DRAWING)**STATE GOAL TWENTY-FIVE - DISTRICT OBJECTIVES**

- 25A.920 Explain how the 8 principles of composition lend themselves to visual organization
- 25A.901 Demonstrate the use of the skills of evaluation including the elements and principals of 2-dimensional design
- 25A.902 Demonstrate the appropriate use and care of art media and tools
- 25A.904 Use appropriate vocabulary to describe visual perceptions of an artwork
- 25B.905 Demonstrate the interaction of sensory, formal and technical aspects of a visual selection to express and artist's concept

STATE GOAL TWENTY-SIX - DISTRICT OBJECTIVES

- 26A.906 Demonstrate pencil-rendering techniques
- 26A.907 Demonstrate texture techniques
- 26A.910 Identify and use drawing tools necessary for blending techniques
- 26A.912 Draw realistic representation of objects and figures
- 26B.913 Use principles of design (rhythm, illusion of depth, proportions, emphasis, balance, harmony, variety, repetition) to create a unified image

VISUAL ARTS (2-DIMENSIONAL, 3-DIMENSIONAL, DRAWING, PAINTING, CERAMICS AND SCULPTURE)**STATE GOAL TWENTY-SEVEN DISTRICT OBJECTIVES**

- 27A.917 Analyze how visual arts has changed through historical periods
- 27B.918 Identify how the visual image changes in subject, context, and media through time