

3D Art
½ Credit
1 Semester

Instructor: Ms Michelle DeBoer

Text(s): none

Prerequisites: none

Course Description: This course is an introduction to producing three-dimensional art. Students will learn the basic technical skills using a wide variety of media. Through the different areas of 3D art, students will apply the concepts of the elements and principles of design. They will produce art in the areas of sculpture in the round, ceramics, and relief sculpture using plaster of paris, clay, Styrofoam, and other sculpture materials. This course prepares students for the course of Ceramics/Sculpture.

Course Content: The units in this course are the following:

- a. Styrofoam ball sculpture
- b. Clay pot
- c. Clay box
- d. Relief sculpture logo
- e. Northwest Indian totem carving

Course Format:

Material is presented through lecture, demonstration, skill labs, discussion, written work, and project labs.

Course Expectations:

The completion of all work to increase skill level and art knowledge of processes and terminology.

Grades:

Evaluation is based on written worksheets, written tests, skill labs, and projects.

Evaluation of projects are as follows:

- a. accuracy of following specific instructions and requirements of the assignments
- b. accuracy of skill
- c. composition of the project—use of elements and principles of design
- d. creativity and originality
- e. craftsmanship and construction
- f. self evaluation

Course Objectives:

The following are the district objectives for the Fine Arts State Goals:

VISUAL ARTS (3-DIMENSIONAL)**STATE GOAL TWENTY-FIVE - DISTRICT OBJECTIVES**

25A.919 Identify and integrate the elements and principles of 3-dimensional design

25A.920 Explain how the 8 principles of composition lend themselves to visual organization

25A.921 Demonstrate the use of the skills of evaluation including the elements and principals of 3-dimensional design

25A.902 Demonstrate the appropriate use and care of art media and tools

25A.903 Use appropriate vocabulary to describe visual perceptions of an artwork

STATE GOAL TWENTY-SIX - DISTRICT OBJECTIVES

26A.908 Demonstrate the application of color theory in painting

26A.909 Demonstrate texture techniques

26A.922 Identify or use sculpting tools necessary for sculpting techniques

26B.923 Demonstrate hand building ceramics techniques

26B.924 Demonstrate manipulative, additive, subtractive, and substitutive techniques in sculpture forms

26B.925 Create a pinch pot from clay

26B.926 Create a slab box from clay

VISUAL ARTS (2-DIMENSIONAL, 3-DIMENSIONAL, DRAWING, PAINTING, CERAMICS AND SCULPTURE)**STATE GOAL TWENTY-SEVEN DISTRICT OBJECTIVES**

27A.917 Analyze how visual arts has changed through historical periods

27B.918 Identify how the visual image changes in subject, context, and media through time